# Integrated Math II Project: Graphing 

Equations and Inequalities

## Materials:

1. www.desmos.com

## Description:

In this project you will have the opportunity to explore your creative side while still learning and practicing math. You will use the concepts of Linear Equations, Exponential Equations, Quadratic Equations, and Inequalities to create some kind of picture. Each of your drawings should have a unique design to it, it should be shaded using the inequalities, and have some meaning to it. Each picture will be required to have a minimum integration of 3 of each type of equation mentioned above as well as their respective inequalities for the shading.

## Procedure:

On a separate sheet of paper create a basic layout of what you would like to create. Think along the lines of a very basic coloring sheet. Recall that you are required to use three types of equations only (Linear - straight lines, exponential - sort of stretched out J's or L's, and Quadratics - U's or upside down U's), but you may put other equations in as needed you just have to ask for the basic equations or explore them online. Take the project one line at a time and ask questions as you have them. You can share the project through Desmos with me at any time for help. Good Luck!

Project Due Date: $\qquad$

## Project Notes

General Equations that you will use:
Linear:
$y=m x+b ;$
where:

$$
\begin{aligned}
& \mathrm{m}=\text { slope } \\
& \mathrm{b}=\mathrm{y} \text {-intercept }
\end{aligned}
$$

Exponential :

$$
\mathrm{y}=\mathrm{ab} \mathrm{~b}^{(\mathrm{x}-\mathrm{h})}+\mathrm{k}
$$

where:
$\mathrm{h}=$ horizontal movement,

- implies movement to the right
+ implies movement to the left
$\mathrm{k}=$ vertical movement
- implies movement down
+ implies movement up
Quadratic:
$y=a(x-h)^{2}+k$
where:
$\mathrm{h}=$ horizontal movement,
- implies movement to the right
+ implies movement to the left
$\mathrm{k}=$ vertical movement
- implies movement down
+ implies movement up

Inequalities: you are going to use the same equations as what you provided above, but change the sign to an inequality symbol ( $\langle\rangle,, \leq$, or $\geq$ ).

Parameters (AKA: Restrictions) on the equations will maintain the shading to a certain desired area. See the following link on the website:
https://www.youtube.com/watch?v=dnz_Ez5PlfI
$\qquad$ Date: $\qquad$

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*** Attach this sheet with your final project when turning it in! ****


